

Batting

Ages 9-12

Good balance, strong base, head to the ball, consistent straight defence
Score both sides of the wicket
Ability to recognise balls which can be attacked or defended
Good running between the wickets and calling

Ages 13-15

Ability to score run in singles- hitting gaps
Ability to score runs in boundaries - power
Scoring options off the back foot
Can defend front and back foot straight
Judges flight from spin and moves accordingly
Adapt to conditions & situation of game

Ages 16-18

Fitness and mindset to bat for long periods of time (75+ overs)

Power to hit boundaries 360

Clarity in decision making under fatigue and pressure Understands strengths and develops a game plan accordingly

Able to defend and attack (using feet/sweeping) spin





Fielding

Ages 9-12

Shows good athleticism when fielding
Can throw effectively
Good catching technique for flat & high catches
Excellent attitude towards fielding

Ages 13-15

Is starting to be able to anticipate the batters shot and move accordingly
Accurate throwing arm innner/out ring
Can start to influence games with match defining moments
Effectively dive safely

Ages 16-18
Excellent at anticipating the batter to create wicket taking opportunities





Wicket keeping

Under 9-12

Ability to catch the ball with consistency Maintain a still head and balanced position when catching the ball Catch the ball in line with body, in front of their eyes with good hand presentation Show bravery

Under 13-15

Catch reliably from bowlers and fielders
Shows consistency in good posture
Build concentration
Convert chances into caught behinds, stumping
and run outs
Providing encouragement to team mates
Maintain game and tactical awareness to give
insight to captain and team

Under 16-18

Catch very well from bowlers and fielders
Able to concentrate for long periods of time
The ability to take extraordinary chances
Aggressive footwork stood up and back
Take control of the angles of fielding positions
Clear on slips positioning
Good throwing accuracy and speed





Spin bowling

Under 9-12

Bowl with a safe, legal and repeatable action Aligned towards the target at the crease Able to bowl the ball with a rhythm and impart spin on the ball Bowling to hit stumps

Under 13-15

Ball release position that allows drift, drop, spin Ability to deceive the batsman through spin and changes in flight

Able to set fields fields that limit runs and create wicket taking chances

Being able to stop runs & consistently take chances off their own bowling

Under 16-18

Use of crease – over and round, wide and close Adaptable to understand how to bowl in all phases and formats

Ability to bowl in favourable (footmarks) & non favourable conditions (1st day pitch)

Ability to deceive the batsman by delivering variations (spin, flight and angles, with control)

Excellent at stopping runs & taking difficult chances off their own bowling

Field settings to assist wicket taking opportunities





Seam bowling

X factors

Pace

Bounce

Lateral movement

Ages 9-12

Bowlers need to have a safe action

Approach (run up) takes them to the target-

Run like an athlete until delivery stride

Arms and legs work closely to the body and drive towards the target

Clear understanding of the field

Can adjust to left hand & right hand batters

Bowling to hit the stumps

Bowling not to go for runs

Ages 13-15

The bowler understands what their best ball is,

They have explored using the crease and will be clear on their alignment for RH and LH batter

Is able to set their own fields for their best ball

Will have explored a yorker and bouncer

These bowlers would be able to think for themselves and deliver simple bowling plans

These bowlers would be able to provide a reliable performance in matches.

Able to generate ball speed towards target & movement in the air/off the pitch

Ages 16-18

Will have a complimentary delivery to their stock ball, bouncer, yorker and a slower ball and set fields accordingly Has a game plan for any phase in one day/T20 cricket Is be able to offer views on a batter's strength and weaknesses Understand how different pitches affect tactics

